



Wanted: Students for 10-day international mobility in March 2020!

Are you in the mood for European exchange, in the mood to develop a digital game in an international environment, a game which will be used in schools in the whole of Europe? And all this paid for by the EU?

The Hochschule Nordhausen is part of the international “Citizen Games” project, which is financed by the European Union through Erasmus+ from 2019 to 2022. In this project students from five different European universities develop together “Serious Games” about topics like European Citizenship, Gender Equity and Environmental Protection. The developed games shall be used afterwards in middle and high school in Europa to spark discussions about these topics.

For the first part of the project we are searching for six students from all disciplines who have time and interest to develop a game for middle school during an interdisciplinary exchange in Antwerp, Belgium, from March 18 to March 28. After some initial workshops you will be divided in groups with students from different backgrounds to develop a concept and a first prototype of a game. Previous knowledge in game development and/or software are not necessary. During the mobility you will be coached by staff from the project partners.

Travel costs and accommodation will be covered by university thanks to Erasmus+. In addition are breakfast and some of the other meals for free. You will also be given a small grant to cover some of the costs for the remaining meals, etc.

Did this spark your interest?

Then send an email with the subject line “Citizen Games” including a short CV and motivational letter (in German or English) to heiner.schulze@hs-nordhausen.de until January 31.

About the project:

The project, created by NGOs and Higher Education Institutions of 7 European countries, aims to contribute to the creation of a more inclusive and respectful European society by raising the awareness and empowerment of youth and their teachers to European citizenship, gender equality and environmental protection. For 3 years, serious games will be designed for middle and high schools’ pupils to use in class in Belgium, France, the Netherlands, Ireland, Portugal, Poland and Germany. It is funded by the European Union through the Erasmus+ agency.

If you have more questions about the project send an email to heiner.schulze@hs-nordhausen.de.